Release 3.2.01 for the Defense Property Accountability System (DPAS) was released on January 15, 2016. This release corrects program deficiencies identified by the user community and through testing by the development teams. There is no action required by the user to receive the update.

Warehouse Management Module:

This release contains the following Help Tickets:

Fiscal Year Statistics Report (LPWHR15)

o Corrected a deficiency that caused the Inventory Value (Onhand and Issued) totals to not display (Help Ticket #6533).

Individual Issue (LPWHN32.1)

o Corrected a deficiency that caused issued items to remain allocated in the system after the issue was completed and signed for (Help Ticket #6597).

Set Kit Outfit (LPWHN41)

- o Corrected a deficiency that caused a critical error to be thrown when attempting to build a kit (Help Ticket #6585).
- o Corrected a deficiency that caused a mis-leading validation message to be displayed on the SKO Assemble screen. The validation now includes the specific Inventory Control Number (ICN) that needs updated (Help Ticket #6583).

DLMS Transaction Inquiry (LPWHI11)

o Corrected a deficiency that caused the DLMS Transactions to not be visible on the DLMS Transaction Inquiry (Help Ticket #6586).

Inventory Update (LPWHN52)

- o Corrected a deficiency that caused the components of a kit to not be removed when doing a quantity adjustment from the Inventory Update screen for a SKO Catalog record (Help Ticket #6584).
- o Corrected a deficiency that caused duplicate serial numbers to be displayed in the Inventory Update grid (Help Ticket #6497).

Quality Control (LPWHN56)

o Corrected a deficiency that caused the the user to receive a critical error when printing any documents from the Quality Control grid (Help Ticket #6586).

Property Accountability Module:

This release contains the following Help Tickets:

Custodian AUD (WPHRN42)

O Corrected a deficiency that caused users to be unable to add a new Sub Custodian (Help Ticket #6647, #6555, #6669, #6702, #6741, #6763).